

# LifeSize® Video Communications Systems Installation Guide

# **Preparing for Installation**

As you prepare to install your LifeSize video communications system, consider the physical conditions of the room, compatibility with displays and your network configuration and settings. Related documentation is available from lifesize.com/support.

#### Before You Install

If you are not using DHCP, you might need guidance from your network administrator to complete the initial configuration. You will need to manually set an IP address, subnet mask, and default gateway for your LifeSize system.

#### **Network Bandwidth**

Poor audio and video quality might result from insufficient bandwidth on your network. LifeSize recommends that your network be capable of at least 1 Mb/s (incoming and outgoing) for a high definition video call. During video calls with lower bandwidths, LifeSize systems automatically select the best resolution that can be achieved with the available bandwidth.

#### **Domain Name Service Server**

If you intend to use domain addresses for placing calls, either configure a DNS server or use a DHCP server that automatically sets a DNS server.

# **Room Configuration**

The size, shape, layout, and occupancy of the room dictate where you place your video conferencing components. For example, in a multi-user conference room, place a LifeSize MicPod or LifeSize Phone at the center of the group of participants.

All LifeSize codecs except LifeSize Room 220i can be locked with a secure loop to prevent physical removal of the device. For assistance, contact your LifeSize Partner or LifeSize Customer Support.

WARNING

Avoid routing cables from the codec across foot-traffic areas. Tripping on the cables can cause personal injury as well as permanent damage to the connectors in the cables and the codec itself.

The lighting in your environment affects image quality. The optimal lighting for LifeSize systems is 300 to 500 LUX. If light levels are set too low, consider adding artificial light. Indirect light from shaded sources or reflected light from pale walls often produces excellent results. Avoid the following:

- direct sunlight on the subject matter, background, or camera lens
- · direct illumination of the subject matter and camera lens
- colored lighting
- · harsh side lighting or strong light from above

# **System Components**

Your package contains the following components:

LifeSize codec and power supply unit (PSU)

NOTE The LifeSize Room 220i does not feature a PSU. Instead, a power cord plugs directly into the back of its chassis.

- Codec stand (LifeSize Room 220 and LifeSize Team 220 only)
- LifeSize remote control, including three AAA batteries
- Standard cable kit

You can substitute cables of longer lengths with the following limits:

- HDMI: 15 meters (49 feet)

- Ethernet: 100 meters (328 feet)

Read Cables for more information.

- Quick reference card (QRC)
- Documentation CD

Depending on the package that was purchased, one of the following audio components might also be included:

- LifeSize Phone
- LifeSize MicPod (includes strain relief clip)

Similarly, your package might include the LifeSize Camera 10x, along with a power supply and standard 3 meter (9.8 foot) HDMI cable.

# **Rack Mounting Considerations**

You can mount LifeSize Room 220i without the use of rails. Before you install the system in a rack, however, consider the following:

Consideration	Description
Rack stability	Ensure that the leveling jacks on the bottom of the rack are fully extended to the floor when the full weight of the rack rests on them. In a single rack installation, attach stabilizers to the rack. In multiple rack installations, couple the racks together.
Airflow and access	Leave approximately 75 centimeters (30 inches) of clearance behind the rack to allow for sufficient airflow and ease in servicing.
Ambient operating temperature	If you install the device in a closed or multi-unit rack assembly, the ambient operating temperature of the rack environment might be greater than the ambient temperature of the room. Consider installing the equipment in an environment that is compatible with the manufacturer's maximum rated ambient temperature.

Consideration	Description
Circuit overloading	Consider the connection of the equipment to the power supply circuitry and the effect that any possible overloading of circuits might have on overcurrent protection and power supply wiring. Give appropriate consideration to equipment nameplate ratings when addressing this concern.
Reliable ground	Maintain a reliable ground at all times. (It is recommended that you ground the rack itself.) Pay particular attention to any power supply connections other than the direct connections to the branch circuit, such as a power strip.

# **Installing Your System**

Before you install your system, read the *LifeSize Safety and Regulatory Notices* for important safety information.

# WARNING Exercise care when connecting cables to the codec. Face the back of the codec or ensure that all connectors are visible when connecting a cable to the codec.

To install your LifeSize system, remove all components from the product packaging and place them in the appropriate positions in your conference room or office.

# WARNING Do not place objects that can generate heat or obstruct airflow in front of or behind a codec. (If the unit is not mounted in a rack or stand, do not place anything on top of or below it, as well.) Such placement can cause the system to overheat and restart. Further, prolonged overheating can damage the codec. Make sure the room that houses the codec features a controlled temperature and is well ventilated.

Optional, for LifeSize Room 220 and LifeSize Team 220 only: Insert the codec into its stand by aligning the pin holes at the base. Secure the codec by tightening the bolt on the bottom of the stand. It is further recommended that you insert the rubber feet into the bottom of the stand.

WARNING	Use the stand and bolt included in the product box. Using a stand and bolt
	from another LifeSize model can damage the codec.

When you use the stand, LifeSize recommends that you route the thicker cables (DVI and HDMI) through the plastic strain relief guide on the stand to enhance the stability of the codec and to prevent tipping. You can also remove the stand and lay the codec flat to improve stability.

Optional, for LifeSize Room 220i only: The codec includes two rack mounting brackets that are located on each side at the front of the chassis. To mount the device in a rack unit, screw these brackets directly to the front of the rack. Two screws are required for each bracket. Read Rack Mounting Considerations for more information.

Refer to the QRC that is included with your system for a visual depiction of the appropriate setup. The numbers that appear on the QRC correspond to the following steps:

- 1. Open the battery compartment on the back of the remote control.
  - **a.** Before inserting the batteries, stretch each of the two straps across the outer battery slot closest to to the battery.
  - b. Insert the two outer batteries, negative end (-) first against the spring, and press the positive (+) end into place, thereby trapping the cloth straps beneath the batteries.
  - **c.** Lay the longer cloth strap over both batteries and insert the center battery's negative end against the spring to trap the longer cloth strap beneath it. Press the positive end of the battery into place.
  - d. Lay the ends of the cloth straps over the center battery and install the cover.
- 2. To connect your LifeSize camera to the codec, insert the HDMI cable into the HD port on the camera and plug the opposite end into the appropriate port on the codec:
  - LifeSize Room 220 and LifeSize Team 220: HD in 1 HD ⊕ 1 port
  - LifeSize Room 220i: HDMI-to-DVI cable in 1 HD ⊕ 1 port
  - LifeSize Express 220: HD in HD ⊕ port

Insert the power adapter cable into the power port on the back of the camera, and plug the power adapter into a power outlet.

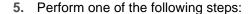
Optional: Install the glare visor, using the notches on the lens barrel to guide the visor into its correct position. Use the visor only if it improves the image in your environment.

CAUTION Do not attempt to pick up the camera by the glare visor, as it might pull loose and subject the camera to damage or destruction from a fall.

3. Insert the appropriate end of either the display cable (HDMI or DVI-I to HDMI) into the port on the rear of your display and the opposite end into the Display 1 HD port. (If you are using LifeSize Room 220 or LifeSize Team 220 with a stand, LifeSize recommends you route this cable through the strain relief guide on the stand.) Insert the display power cord into a power outlet. To connect a second display, refer to Configuring a Second Display.

NOTE LifeSize Express 220: If you plan to use external speakers that are not built into the display, connect the speakers to the port marked with the line out symbol (\*\*) on the back of the codec.

4. Insert the network cable into the network port marked with the LAN symbol R on the back of the codec. Insert the opposite end of the network cable into a network port on the wall.



- If you are using the LifeSize Phone for audio, insert the phone cable into the port marked with the LAN symbol  $\frac{1}{4}$  on the underside of the phone. Six Phoenix connector plugs are provided for connecting balanced audio inputs and outputs.

NOTE The exterior port marked with the **\(\lambda\)** symbol on the LifeSize Phone is reserved for future use.

Insert the opposite end of the phone cable into the port marked with the LifeSize Phone symbol 

on the back of the codec. Ensure the cables are secured into the guides to avoid damaging the cables.

NOTE When the LifeSize Phone is connected to a LifeSize system, you cannot configure it as a standalone speakerphone. Instead, use the system interface to configure your system.

If you are using a single LifeSize MicPod for audio, insert the end of the cable from the LifeSize MicPod into the microphone port marked with the microphone symbol 
↓ on the back of the codec. If you are using LifeSize Room 220 or LifeSize Team 220 with a stand, LifeSize recommends you route this cable through the strain relief guide on the stand.

Optionally, you can add a LifeSize MicPod extension cable (not included) to the LifeSize MicPod. The extension cable is 15 meters (49 feet), and LifeSize recommends using no more than one extension cable.

WARNING

LifeSize recommends that you use the cable strain relief clip included with LifeSize MicPod, as described in Attaching the LifeSize MicPod Strain Relief Clip.

If you are using dual LifeSize MicPods for audio, refer to Configuring Dual LifeSize MicPods.

6. Insert the cord from the power adapter into the power outlet marked DC 19V === on the back of the codec (near the base). Insert one end of the power cord into the power adapter and the opposite end into a power outlet on the wall. See Status Icons for more information about the state of the system as it boots or as conditions change.

NOTE The LifeSize Room 220i does not require an external PSU. Instead, a power cord plugs directly into the back of its chassis, which features a power switch near the cord input.

The LifeSize system starts and illuminates a blue LED on the front of the codec. The system status bar at the bottom of the screen indicates system and network status. When the system is booting, status also appears at the top of the **Redial** list to indicate the current state of the system.

The camera initializes the first time it is connected to a codec. This process takes approximately 90 seconds.

WARNING Top avoid damaging the system, do not disturb or disconnect the devices during this time.

7. An **Initial Configuration** screen prompts you to configure the system.

Refer to the *LifeSize Video Communications Systems User and Administrator Guide* to complete the initial configuration. If the initial configuration screen does not appear and the display is blank, refer to Troubleshooting Installation Issues.

#### Placement Behind a Firewall

Refer to the *LifeSize Video Communications Systems User and Administrator Guide* for information about configuring the system for firewall traversal.

# Connecting a PSTN Phone Line

If you chose the *Touch Tone* option for the **Voice Dialing** preference during the initial configuration of LifeSize Room 220, LifeSize Room 220i, or LifeSize Team 220, ensure that you connect one end of an RJ-11 PSTN phone cord to the PSTN phone port labeled on the LifeSize codec and the other end to a phone jack on the wall.

# Supported Display Types and Resolutions

LifeSize video systems connect to HD displays (720p minimum), including:

- plasma, LCD, and LED flat panel displays
- large screen rear projection TV displays (720p/1080p displays)
- · front projection displays
- rear projector A/V room configurations

Supported display resolutions include the following:

Display 1	1280 x 720p60 1280 x 768p60 1920 x 1080p30 1920 x 1080i60
Display 2	1280 x 720p60 1280 x 768p60 (LifeSize Room 220, LifeSize Room 220i, and LifeSize Team 220 only) 1920 x 1080p30 1920 x 1080i60

The primary output defaults to 720p60 and works with most 720p HD displays. Learn how to change the resolution for 1080 HD displays in Changing Display Resolution.

LifeSize recommends using a dual display configuration for presentations.

NOTE The **Display 1 Resolution** and **Display 2 Resolution** preferences in **Appearance : Displays** default to *Auto* if you select an option for these preferences that the connected display does not support. If the resolutions are not the same, Display 2 is limited to displaying presentations and is unable to mirror the primary display or display calls. For more information, see Configuring a Second Display.

# **Changing Display Resolution**

The primary output defaults to 720p60 and works with most 720p HD displays.

To change the display resolution, navigate to **Administrator Preferences: Appearance: Displays** and choose **Display 1 Resolution**. You can change the resolution to 1920x1080i60 or 1920x1080p30 for a value that works with most 1080 HD displays.

NOTE Before you change the display resolution to 1920x1080p30, ensure that you can access the **Display 1 Resolution** preference using one of these methods.

If an 1080p display does not work with 1080p30 mode, the display might appear blank. In this case, configure the display resolution from either the LifeSize Phone (refer to Blank or Distorted Display) or from the web administration interface.

# Configuring a Second Display

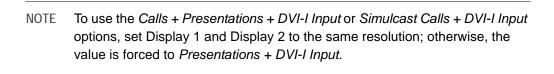
To connect a second display, insert the video display cable into the port on the rear of your display and the opposite end into the Display 2 HD2 port on the codec. (If you are using LifeSize Room 220 or LifeSize Team 220 with a stand, LifeSize recommends you route this cable through the strain relief guide on the stand.) Attach the display power cord to a power outlet. By default, the second display is blank.

Navigate to Appearance: Layout and choose Display 2 Layout, which by default is set to None.

- Choose *Presentations* + *DVI-I Input* to display presentations (local and remote) during a call that is sending or receiving a presentation. When not in a call, the background image appears in the display.
- Choose Calls + Presentations + DVI-I Input to display:
  - video images from video calls
  - presentations (local and remote) in a call that is sending or receiving a presentation
  - background image when not in a call

 Choose Simulcast Calls + DVI-I Input to show the same output on Display 2 as shown on Display 1 during calls.

If you use a VGA projector as Display 2, navigate to **Administrator Preferences : Appearance : Displays** and choose **Display 2 Resolution**. Configure its resolution to 1280 x 768 to match the default HD configuration of Display 1.



The following conditions apply when using two displays with LifeSize Express 220:

- The presentation icon that appears on screen during a call to indicate that a near or far end presentation is in progress appears in Display 1. For a presentation sent from a far end participant, the receiving presentation icon appears in the upper left corner of Display 1. For a presentation sent from the near end, the sending presentation icon appears in the lower right corner of Display 1.
- If you choose Calls + Presentations + DVI-I Input or Simulcast Calls + DVI-I Input for the Display 2
   Layout preference, the following status icons and information do not appear in video images in the
   second display during calls:
  - caller ID information and call type (voice or video) icons
  - camera selection icons

NOTE Selecting a camera to control by pressing the near/far camera button on the remote control during a call shows no indication of which participant's camera is selected if the participant's video image appears only in the second display.

- encryption icons
- mute icon
- Only presentation video or DVI-I input is supported for Display 2. Background image and color
  preferences that appear in Appearance: Backgrounds are available for Display 1 only. The user
  interface appears only in Display 1.
- When the logo screen saver is active on the primary display, the second display shows the background image instead of the screen saver.

# **Optional Peripherals**

You can connect the following optional peripherals to enhance your LifeSize system:

Analog phone line in LifeSize Room 220, LifeSize Room 220, LifeSize Room 220, LifeSize Team 220         For PSTN connectivity.           Audio In (Line In) 1 Audio In (Line In) 2 LifeSize Room 220, LifeSize Room 220, LifeSize Room 220, and LifeSize Room 220, and LifeSize Room 220 LifeSize Room	Peripheral	Supported Systems	Usage
Audio In (Line In) 2 Line In 2 - LifeSize Room 220, LifeSize Room 220, LifeSize Room 220, LifeSize Room 220, and LifeSize Team 220  Audio Out (Line Out)  All systems  With external line level output speakers that are not built into display 1 or with a headset (left plus right).  Warning: Excessive sound pressure from earphones and headphones can cause hearing loss.  For inputting component video, composite video, or S-video, only one of which can be used at a time; component source always takes precedence.  Note: The LifeSize Room 220 indoes not feature an S-video port.  If S-video and composite sources are both plugged in, the S-video source takes precedence.  Auxiliary Video In is typically used either to connect a DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Networker.  Note: On LifeSize Express 220, this port is also marked with the LifeSize Phone symbol ♠ and can be used with either LifeSize Phone or LifeSize Networker.  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	LifeSize Room 220i, and		For PSTN connectivity.
LifeSize Room 220i, and LifeSize Team 220  Audio Out (Line Out)  All systems  With external line level output speakers that are not built into display 1 or with a headset (left plus right). Warning: Excessive sound pressure from earphones and headphones can cause hearing loss.  Auxiliary Video In  LifeSize Room 220 and LifeSize Room 220i  For inputting component video, composite video, or S-video, only one of which can be used at a time; component source always takes precedence.  Note: The LifeSize Room 220i does not feature an S-video port.  If S-video and composite sources are both plugged in, the S-video source takes precedence.  Auxiliary Video In is typically used either to connect a DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220i  LifeSize Room 220i  With a LifeSize camera.  With a LifeSize camera.  With a LifeSize camera.  With LifeSize Room 220, this port is also marked with the LifeSize Phone symbol (③) and can be used with either LifeSize Phone or LifeSize Networker.  Note: On LifeSize Room symbol (⑥) and can be used with control or for automation control with Crestron or AMX controllers.	· · ·	-	With an external line level audio input.
built into display 1 or with a headset (left plus right).  Warning: Excessive sound pressure from earphones and headphones can cause hearing loss.  Auxiliary Video In  LifeSize Room 220 and LifeSize Room 220i  For inputting component video, composite video, or S-video, only one of which can be used at a time; component source always takes precedence.  Note: The LifeSize Room 220i does not feature an S-video port.  If S-video and composite sources are both plugged in, the S-video source takes precedence.  Auxiliary Video In is typically used either to connect a DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-1 to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220 and LifeSize Room 220i  With a LifeSize camera.  With a second LifeSize camera.  With a second LifeSize camera.  With a second LifeSize Express 220, this port is also marked with the LifeSize Phone symbol ● and can be used with either LifeSize Phone or LifeSize Networker.  Note: On LifeSize Express 220, this port is also marked with either LifeSize Phone or LifeSize Networker.  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	Audio In (Line In) 2	LifeSize Room 220i, and	
LifeSize Room 220i  S-video, only one of which can be used at a time; component source always takes precedence.  Note: The LifeSize Room 220i does not feature an S-video port.  If S-video and composite sources are both plugged in, the S-video source takes precedence.  Auxiliary Video In is typically used either to connect a DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220 in Room 220 in LifeSize Room 220 in LifeSize Room 220 in R	Audio Out (Line Out)	All systems	built into display 1 or with a headset (left plus right).  Warning: Excessive sound pressure from earphones
video port.  If S-video and composite sources are both plugged in, the S-video source takes precedence.  Auxiliary Video In is typically used either to connect a DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220 in LifeSize Team 220  HD in 2  LifeSize Room 220 and LifeSize Room 220 and LifeSize Room 220 in With a second LifeSize camera.  With a second LifeSize camera.  With LifeSize Room 220, this port is also marked with the LifeSize Phone symbol ♠ and can be used with either LifeSize Phone or LifeSize Networker.  Serial RS-232  LifeSize Room 220 and LifeSize Room 220 and LifeSize Room 220 in With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	Auxiliary Video In		S-video, only one of which can be used at a time; component source always takes precedence.
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DVD or VCR to share standard video content with the far end during a presentation or to view the content locally.  DVI-I In (PC in)  All systems  With devices and laptops for presentations or to share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220 in LifeSize Team 220  HD in 2  LifeSize Room 220 and LifeSize Room 220 and LifeSize Room 220 in LifeSize Room 2			
share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used with an adapter.  HD Camera  LifeSize Room 220 and LifeSize Room 220i LifeSize Team 220  With a LifeSize camera.  With a second LifeSize camera.  With a second LifeSize camera.  Networker  All systems  With LifeSize Networker.  Note: On LifeSize Express 220, this port is also marked with the LifeSize Phone or LifeSize Phone or LifeSize Networker.  Serial RS-232  LifeSize Room 220 and LifeSize Room 220 and LifeSize Networker.  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.			DVD or VCR to share standard video content with the far end during a presentation or to view the content
LifeSize Room 220i LifeSize Team 220  HD in 2  LifeSize Room 220 and LifeSize Room 220i  Networker  All systems  With LifeSize Networker.  Note: On LifeSize Express 220, this port is also marked with the LifeSize Phone symbol ♠ and can be used with either LifeSize Phone or LifeSize Networker.  Serial RS-232  LifeSize Room 220 and LifeSize Room 220i  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	DVI-I In (PC in)	All systems	share PC data. Accepts both digital video and VGA analog signals with the proper adapter cable. For devices and PCs with VGA output, LifeSize includes a DVI-A to VGA cable. An HDMI source can be used
Networker  All systems  With LifeSize Networker.  Note: On LifeSize Express 220, this port is also marked with the LifeSize Phone symbol ♠ and can be used with either LifeSize Phone or LifeSize Networker.  Serial RS-232  LifeSize Room 220 and LifeSize Room 220i  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	HD Camera	LifeSize Room 220i	With a LifeSize camera.
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marked with the LifeSize Phone symbol ♠ and can be used with either LifeSize Phone or LifeSize Networker.  Serial RS-232  LifeSize Room 220 and LifeSize Room 220i  With supported third-party cameras using VISCA control or for automation control with Crestron or AMX controllers.	Networker	All systems	With LifeSize Networker.
LifeSize Room 220i control or for automation control with Crestron or AMX controllers.			marked with the LifeSize Phone symbol ♠▶ and can be used with either LifeSize Phone or
USB port All systems Used for USB to serial adapters.	Serial RS-232		control or for automation control with Crestron or
	USB port	All systems	Used for USB to serial adapters.

# Configuring Dual LifeSize MicPods

In a dual LifeSize MicPod configuration, you use a combination of two LifeSize MicPods, one splitter cable, and extension cables in large rooms for maximum omnidirectional audio coverage.

You cannot use multiple splitters to connect to more than two LifeSize MicPods. However, you can use variations on three configurations of extension cables:

- If you connect the male end of the splitter directly to the codec, you can use either none or one extension cable to connect a LifeSize MicPod to each of the female ends of the splitter.
- If you use one extension cable to connect the codec to the splitter, you can use either none or one extension cable to connect a LifeSize MicPod to each of the female ends of the splitter.
- If you use two extension cables to connect the codec to the splitter, connect both LifeSize MicPods directly to the female ends of the splitter.

#### WARNING

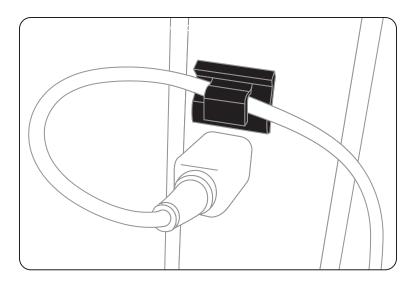
LifeSize recommends that you use the cable strain relief clip included in the LifeSize MicPod product box as described in Attaching the LifeSize MicPod Strain Relief Clip to avoid personal injury or damage to the unit.

A LifeSize codec detects any splitter or cable attached to the microphone input of the codec as a LifeSize MicPod. If a LifeSize MicPod is not attached to the extension or splitter cable and the microphone input is selected as the active microphone, no audio is available. The indicator does not appear in the status bar, and the **Active Microphone** field on the **System Information** page reports *Microphone In* as the active microphone.

# Attaching the LifeSize MicPod Strain Relief Clip

If the LifeSize MicPod is installed in an area where you could pull or trip over the cord, LifeSize recommends using the strain relief clip included with your LifeSize MicPod to reduce the chance of disconnecting or damaging the plug or the system codec.

Ensure that the codec surface is dry and free of dirt, dust, oil, and other residues. The adhesive tape on the strain relief clip is intended for a single use. Attach the strain relief clip to the codec and route the LifeSize MicPod cable through the strain relief clip, as shown in the following illustration.



Contact your LifeSize Partner to obtain a replacement strain relief clip.

# **Verifying Your Installation**

The LifeSize Video Communications Systems User and Administrator Guide explains how to place a test call to verify your installation. The guide also describes additional configuration steps if your environment uses any of the following:

- Network Address Translation (NAT)
- firewall
- H.323 gatekeepers
- Session Initiation Protocol (SIP)
- · other network security systems

# **Troubleshooting Installation Issues**

Installation issues that you might encounter with your LifeSize system typically involve improperly connected cables, network bandwidth, or connectivity. For more information about troubleshooting issues that you might encounter with LifeSize systems, refer to the *LifeSize Video Communications Systems User and Administrator Guide*.

### **Loose Cables**

Improperly connected or loose cables are common causes of problems with hardware units. When investigating a system problem, inspect the external controls and cable connections. Ensure that connections are correct and secure and that nothing is obstructing the cables.

# Blank or Distorted Display

If your screen image is distorted and unusable, or if the display is blank, perform the following steps to configure the display from the web administration interface:

1. Enter the IP address of your system in a browser.

NOTE Ignore any warnings on security certificates.

- 2. Navigate to Preferences : Appearance : Displays.
- 3. For **Display 1 Resolution**, select *Auto*.
- 4. Select Save Changes and Log out.

#### No Power

Perform the following steps to troubleshoot a power problem:

1. Disconnect the PSU from the LifeSize codec and the AC source.

NOTE The LifeSize Room 220i does not feature an external PSU. Instead, turn off the power switch and disconnect the power cord.

- 2. Plug a working appliance into the AC source to determine whether the source is functioning.
- 3. If the AC source works, plug the PSU into the AC source, but do not connect the PSU to the LifeSize codec. If the green LED on the PSU illuminates, the PSU is probably functioning.
- 4. Disconnect the PSU from the AC source; connect the PSU to the LifeSize codec; and reconnect the PSU to the AC source. If the LifeSize codec fails to boot and the green LED on the PSU dims, the codec might be the source of the problem.

# IP Address Displays Invalid Value

If the IP address that appears at the top of the main screen displays an invalid value after you complete the initial configuration, one of the following conditions might exist:

Condition	Resolution
The unit is configured to obtain an address using DHCP, but no DHCP server is available.	Verify that the unit is plugged into a network that has a DHCP server present.
Note: The DHCP client self-assigns an address in the 169.254 class B network, and the red network symbol appears in the status bar on the main screen.	
Faulty Ethernet cable connection.	Replace the Ethernet cable with a high quality cable.

Condition	Resolution
The unit is configured to use a static IP address, but no IP address has been entered.	Identify and enter the necessary IP information.
Network connection is unavailable.  A red network symbol  appears in the status bar on the main screen.	Inspect your network connection.

#### Camera Issues

Video from the camera appears in a small window on the main screen of the user interface above the **Redial** list. If no video from the camera appears, perform the following steps:

- Ensure that the camera is properly connected to the LifeSize codec, as described in Installing Your System.
- 2. Verify that the blue LED on the front of the camera is lit and not blinking.
- 3. From the main screen of the user interface, press to access the **System Menu**. Press to access page 2 of the **System Information** page. Ensure that the status of the camera is **Ready**.
- 4. Ensure that the primary input is set to the high definition camera. Press 2. If **Primary Input: HD**Camera does not appear at the top of the screen, press to display the **Primary Input** selection dialog. Use the arrow keys on the remote control to select the appropriate high definition camera and press **OK**.

#### Improving a Dim Image

Adjust the **HD Camera Brightness** preference in **Diagnostics : High Definition Camera**. You can also add a light source to improve the subject's illumination. Read more at Room Configuration.

# Attached Video Input Device Not Working

When you connect a video input device with capabilities that the LifeSize system does not support, the status **Out of range** appears on the **System Information** page for that input. The device might be in a mode that the codec does not support. If changing the mode does not help, the device is not supported.

#### Status Icons

The following table identifies the icons that can appear in the system status bar.

Icon	Condition
<b>6≫</b> 6	Indicates that the communication subsystem is initializing. If this icon reappears after the system has booted, a problem has occurred. Restart the system.
•	Indicates that the system is initializing. When the system is initializing, functionality on the main screen is disabled, and no entries appear in the <b>Redial</b> list. This icon also appears when a new device is connected to the system after the system boots and disappears when the device is ready. If the icon persists, a problem has occurred. Restart the system.

Icon	Condition		
	Indicates that the connected phone has been detected and is initializing. If the icon persists, a problem has occurred. Restart the system.		
<b>O</b>	Indicates that the system does not have an active microphone. Check the device's connections and then check the option that you selected for the <b>Active Microphone</b> preference.		
Network Status	Identifies the network status, as follows:		
<b>-</b>	Green – Connected		
	Yellow – In Progress		
3	Red – Disconnected		
**			
H.323	Indicates the status of the registration process with the H.323 gatekeeper.		
H.323	The yellow H.323 icon appears when your LifeSize system is trying to register with the gatekeeper. If the registration fails, the red H.323 icon appears. If the system is registered to a gatekeeper, the system shows its status.		
SIP	Indicates the status of the registration process with the SIP server.		
SIP	The yellow SIP icon appears when your LifeSize system is trying to register with the SIP server. If the registration fails, the red SIP icon appears.		
System Overheating	The yellow indicator warns you when the system temperature is above normal operating temperature. The codec adjusts fan speed automatically to cool itself.		
F	The red indicator warns that the system is overheated and approaching the maximum allowed operating temperature, at which point it will automatically restart.		
<b>F</b>	<b>Warning</b> : Temperatures that require the codec to restart can permanently damage codec components. Make sure the room that houses the codec features a controlled temperature and is well ventilated.		

# **Best Practices**

This section recommends best practices for the planning, evaluation, and installation of a LifeSize video communications system. Consider the following topics when setting up a system:

- Video Conferencing Environment
- Component Placement
- Cables
- Echoes

If you are installing a telepresence room with LifeSize Conference or LifeSize Conference 200, refer to the LifeSize Conference Integrator Guide.

# Video Conferencing Environment

The characteristics of the rooms in which you install your video communications systems influence many of the choices that you need to make regarding the placement of your components. For example, the configuration of a room might affect how you answer the following questions:

- Will the environment feature a single display or a dual display? Where is the most ideal location for your displays? Does the room include a projector?
- Will everyone be visible to the camera and have a clear view of the display?
- Consider potential cabling issues for audio, video, and network. Do you need lengths beyond the
  cables that were shipped with your LifeSize components? How do you intend to conceal the cables?
   Can they be run around furniture, through walls, or under carpet?
- Does the codec need to be concealed? Can it be rack mounted?

LifeSize systems are often placed in office conference rooms that were not designed to readily accommodate video conferencing. As a result, it is recommended that you diagram a room before you start setting up your video conferencing environment. A diagram that includes the following objects and information can help you make decisions about component choice and placement:

- overall dimensions of the room
- windows and other light sources
- doors
- power outlets
- LAN/PSTN outlets
- air vents
- · current seating arrangement

The following sections about Audio and Lighting issues describe the importance of most of these items. Read Cables for more information about power outlets and LAN/PSTN outlets.

#### **Audio**

#### **Sound Reflecting Surfaces**

Windows and other hard surfaces, such as brick, wood paneling, and concrete, are highly reflective and can cause audio to sound tinny. Consequently, LifeSize recommends that you do not place audio input devices close to walls or windows if those devices are designed to detect sound from all directions, like the LifeSize Phone and LifeSize MicPod. Instead, place such devices in the center of the room and arrange participants at least four feet away from the input. Clear a radius of 2 feet around the input to minimize reflectivity. Hang blinds, shades, or curtains from windows to absorb sound and further reduce reflectivity.

Standard sheetrock or drywall (1/2 inch or 5/8 inch thickness) with a smooth surface is recommended, as are standard business office acoustic ceiling tiles, which help to absorb reverberation and undesired sound. Standard office carpeting is also recommended to reduce reverberation, while sound reflective surfaces like Linoleum and hardwood are not recommended.

#### **Noise Sources**

Keep audio input devices away from sources of noise, like air vents and any components that house fans or motors. On the HVAC, sound dampening registers and baffles are recommended to help reduce noise from the flow of air in the ventilation system.

#### **Speakers**

Keep speakers and other audio output devices at least 4 feet away from audio input devices.

#### **Audio Coverage**

Different audio input options are designed to cover different areas and patterns, as follows:

- LifeSize MicPod possesses an optimal coverage radius of 10 feet, making it ideal for a room in which participants are located within 10 feet of the device (like a 20 x 20 foot room).
- LifeSize Phone possesses an optimal coverage radius of 15 feet, making it ideal for a room in which participants are located within 15 feet of the device (like a 30 x 30 foot room).
- For a room that is longer than it is wide, the LifeSize Dual MicPod configuration can cover a 20 x 40 foot room. Read Audio Input Device for more information.
- LifeSize Focus features two built-in microphones that minimize audio signals from behind the camera while maximizing signals in the camera's field of view (70 degrees) between 0.5 meters (1.5 feet) and 2.5 meters (8.2 feet) away. Focus is designed to reside at one end or corner of a small office or cubicle (10 x 10 feet).

#### Lighting

For best results, LifeSize recommends that participants be lit to 350-500 LUX. (One LUX is the equivalent of 1 Lumen spread over 1 square meter.) Be aware that the intensity of light decreases at a rate that is proportional to the square of the distance from the source.

LifeSize also recommends that you use only one quality of light. Avoid using natural light, which changes location and intensity throughout the day. It is also recommended that you avoid mixing daylight with artificial light or mixing different light temperatures.

Overhead fluorescent lights might provide sufficient lighting if they are concentrated over the conference room table. However, such lights can cause unacceptable shadows if they are located behind or directly above the participants. Replace or augment overhead lighting with lights that are directed at the participants.

#### **Key and Fill Lighting**

If you choose to augment the room's lighting, make certain to use lights with the same color temperature as the overhead lights. Place the lights at or behind the plane of the camera and slightly above camera height, at a 30 to 60 degree angle to the camera, and focused on the participants. Traditionally, a *key light* is the main light source on one side of the camera, and a *fill light* is a secondary source from the other side of the camera. Fill lights even out (or fill in) shadows that a key light casts. Aim fill lights at the same angle to the camera as the key light but lower than the height of the camera.

## **Component Placement**

This section identifies ways to help you decide where to place the following components of your LifeSize communications system:

- Codec
- Audio Input Device
- Audio Output Device
- Camera
- Video Display

#### Codec

Most LifeSize codecs are designed to be set top devices that lie horizontally or vertically on a stand. Nonetheless, you can use specialized shelving to obtain the security and airflow benefits of rack mounting. In any case, consider the minimum vent clearance, power consumption, and codec weight when you decide how and where to place a codec.

After you place a codec in an appropriate location, follow the guidelines in the rest of this section to ensure that it performs at an optimal level.

#### **Audio Input Device**

#### LifeSize Phone

Follow these guidelines to obtain the best possible performance from the LifeSize Phone:

- Place the phone in the center of the room and in the center of the conference table.
- Keep objects that might block acoustical signals, like plants, laptops, or lamps, more than two feet away from the phone.
- Keep noise sources, such as speakers and components that house fans or motors, at least four feet away from the phone.
- Do not place the phone directly underneath or beside acoustically reflective surfaces, such as walls, glass tables, or windows.
- Place the phone at least two feet away from the closest participant.
- Position the phone so that participants are within 0-45 degrees of the table surface.
- · Avoid moving the phone during a call.
- Avoid movement within two feet of the phone.
- Speak at normal conversation levels and direct your voice toward the phone.
- Avoid speaking directly above the phone.

For more information about installing, using, and troubleshooting the LifeSize Phone, refer to the *LifeSize Phone User Guide*.

#### Single LifeSize MicPod

Follow these guidelines to obtain the best possible performance from a single LifeSize MicPod:

- Place the MicPod in the center of the conference table.
- Position the MicPod at least three feet away from any active speakers, such as the speaker on a LifeSize Phone or LifeSize Room device.
- Keep objects that might block acoustical signals, like plants, laptops, or lamps, more than two feet away from the MicPod.
- Keep noise sources, such as speakers and components that house fans or motors, at least four feet away from the MicPod. The MicPod picks up noise in all directions equally.
- Place the MicPod at least two feet away from the closest participant.
- Avoid movement within two feet of the MicPod.

#### **Dual LifeSize MicPods**

To obtain the best possible performance from dual LifeSize MicPods, place the MicPods at least 10 feet apart on a table surface and follow the guidelines in Single LifeSize MicPod.

#### LifeSize Focus

Follow these guidelines to obtain the best possible performance from the LifeSize Focus:

- Position the Focus at least 18 inches away from any active speakers, such as the speaker on a LifeSize Phone or LifeSize Room device.
- Point the Focus toward the participants.
- Keep noise sources, such as speakers and components that house fans or motors, from moving between the Focus and the participants.
- If the Focus is attached directly to a monitor with speakers, vibration from the monitor's speakers might cause an induced echo. Move the Focus away from the monitor and ensure that it is not placed directly in front of an active speaker. Read Echoes for more information.

#### **Audio Output Device**

Use any of the following speaker types to listen to audio output:

- internal speakers that are built in to a display
- external speakers
- speaker on the LifeSize Phone (not recommended)

Follow these guidelines to obtain the best possible performance from your audio output devices:

- Use only speakers that provide a flat frequency response and a linear output signal.
- Position all speakers at least five feet from the microphones, regardless of the type of device that you use.

- Adjust the speaker volume to 40-50% of its maximum value. Speakers often produce distorted output
  when the volume is set to a value that is greater than 60% of the maximum, and distorted output can
  cause acoustic echo. Read Echoes for more information.
- Avoid Dolby or surround sound speakers, which can change their speaker signal and generate echoes.

#### Camera

In most cases, LifeSize recommends that you mount the camera in coordination with the display to provide as close to an eye-to-eye experience as possible. Follow these positioning guidelines:

- Position the camera in the center of the primary display.
- Place the camera immediately below or above the primary display. In most cases, the position immediately below the display is preferable.
- Place the camera far enough from the participants so that everyone is captured within the camera's field of view (70 degrees for LifeSize cameras).

#### Video Display

The video display that you choose for a conference room depends on many factors. One important criterion, though, involves making certain that the display's input matches the video communications system's output. The following table shows the output connectors and video displays that are associated with various LifeSize video communications systems.

LifeSize VCS	Output Connector	Display
LifeSize Room (both displays), LifeSize Team MP	VGA	HD resolution displays with VGA or component inputs (at least native 1280 x 720).  HD resolution projector with a 16:9 aspect ratio with component inputs (optional for LifeSize Room second display).
LifeSize Room 200 and LifeSize Room 220 (both displays), LifeSize Team 200 and LifeSize Team 220	HDMI (primary) DVI-I (secondary)	1080i/720P resolution HD displays with HDMI or DVI-I inputs. 1080 resolution projector with HDMI or DVI-I inputs (optional for second display).
LifeSize Room 220i	DVI-D (primary) HDMI (secondary)	
LifeSize Express 200 (both displays), LifeSize Express, LifeSize Team 200	HDMI	720P resolution HD displays with HDMI inputs.

Consider whether a display provides participants with a comfortable experience. The following factors influence the optimal size of a display:

- size of the room
- participants' distance from the display

- level of required detail
- budget

If the camera is centered on the top or bottom of the display, LifeSize recommends that you position the display so that its top is as high as the forehead of a typical participant.

#### Cables

LifeSize systems are shipped with some or all of the following cables:

- Power cable Every LifeSize system ships with a 2 M power cable. Use an extension cord for longer runs.
- Ethernet or LAN cable Every LifeSize system ships with a 3 M RJ45 Ethernet/LAN cable. This cable is standard and can be replaced by a longer RJ45 LAN cable (up to 100 meters).
- LifeSize Phone cable LifeSize Phone ships with a 9 M shielded Ethernet cable with a shorter than
  normal RJ-45 connector, which is easier to insert into the recessed connector on the LifeSize Phone. If
  you need a longer cable, replace this one with any shielded Power-over-Ethernet cable (up to 100
  meters).
- LifeSize MicPod cable The LifeSize MicPod ships with a 7.5 M cable. LifeSize also offers a 15 M
  extension cable. You can use two extension cables to extend the range of a single MicPod to a
  maximum of 37.5 M.

The standard dual MicPod configuration features two LifeSize MicPods, a splitter, and one 15 M extension cable. Extension cables in a dual MicPod configuration can be set up in any of the following manners:

- If you connect the male end of the splitter directly to the codec, use no extension cables or one extension cable to connect a LifeSize MicPod to each of the female ends of the splitter.
- If you use one extension cord to connect the codec to the splitter, use no extension cables or one extension cable to connect a LifeSize MicPod to each of the female ends of the splitter.
- If you use two extension cables to connect the codec to the splitter, connect both LifeSize MicPods directly to the female ends of the splitter.

A strain relief strap is included with the LifeSize MicPod. Follow the appropriate instructions to attach the strap and route the cable through it.

Base cables, extension cables, and the splitter are proprietary (power as well as audio are transmitted) and cannot be replaced with third-party pieces.

- PSTN cable The LifeSize Room and LifeSize Team families feature analog phone jacks and ship with a 3 M RJ11 cable. Use a longer cable if you require a longer run.
- Display cable All of the display cables that ship with LifeSize systems are 3 meters in length and can be extended or replaced as follows:
  - Extending an HDMI cable Replace the included 3 M cable with an industry standard HDMI cable up to 15 meters in length. If you need an even longer cable, LifeSize recommends using an HDMI extender. The Geffen HDMI Cat-5 MS Extreme Extender has been tested with two 15 M HDMI

cables (one from the codec to the Geffen transmitter, and one from the Geffen receiver to the display) and two 45 M Cat-5 UTP cables in parallel between the transmitter and the receiver (one for the display data channel and one for the video channel).

- Extending a DVI-I (or DVI-I to HDMI) cable Replace the included 3 M cable with an industry standard DVI-I or DVI-I to HDMI cable up to 15 meters in length. If you need an even longer cable, use the method described in the previous list item.
- Extending a VGA (HD-15) to component cable If you need to extend the VGA to component cable, LifeSize recommends that you do not replace the included cable. Instead, extend each component output with high-grade RG-6 cables up to 100 meters.
- Extending a VGA (HD-15) to VGA (HD-15) cable If you need to extend the VGA to VGA cable, LifeSize recommends that you do not replace the included cable. (Third-party VGA cables can result in poor performance.) Instead, connect the included cable to a female to female adapter and then connect a VGA cable to reach the appropriate length.
- Camera cable The LifeSize camera cable that ships with LifeSize Camera and LifeSize Focus
  features the same connector as a FireWire cable. However, the LifeSize camera cable is a proprietary
  cable and, consequently, is not interchangeable with standard FireWire cables. The maximum cable
  length for these cameras is 15 meters.

Use an HDMI cable to support the 720P60 or 1080P30 resolutions on the LifeSize Camera 200. You can use an industry standard HDMI cable of up to 15 M to extend the cable run. If you require additional length, LifeSize recommends using an HDMI twisted-pair extender, such as the Extron HDMI 201 Twisted-Pair Extender. Use a 3 M HDMI cable from the codec to the first Extron converter and another 3 M HDMI cable from the second Extron converter to the LifeSize Camera 200. Use two 45 M CAT-5 cables in parallel between the 2 Extron converters.

When used with HDMI, the LifeSize Camera 200 requires a separate power cable that can be extended by a heavy-duty extension cord of up to 100 feet. HDMI camera cables do not function with HDMI switches.

- RCA cable LifeSize Room and LifeSize Team MP come with a 3 M stereo RCA cable for audio out. LifeSize Room also comes with a 3 M mono RCA cable. You can replace these cables with industry standard RCA cables.
- VGA/DVI-A cable LifeSize Room, LifeSize Team MP, and LifeSize Express come with a 3 M VGA to VGA video input cable with green connectors to connect the codec to PCs, Macs, and other video input devices.

LifeSize Room 220, LifeSize Room 220i, LifeSize Team 200, and LifeSize Express 200 come with a 3 M VGA to DVI-A video input cable with green connectors to connect the codec to PCs, Macs, and other video input devices.

Avoid routing cables through areas that experience heavy foot traffic. If possible, use a cable management system to encase the cables and make them difficult to move when someone comes into contact with them. These measures can mitigate the damage that might be caused by people tripping on cables and straining the connectors on the codec.

LifeSize cables are not plenum rated. Do not route them through a plenum.

For LifeSize systems that can be vertically mounted, be sure to route the cables through the appropriate strain relief guides.

#### **Echoes**

Depending on your setup, you might need to address one of the following types of echoes:

- Acoustic Echoes Occur on PSTN calls only.
- Line Echoes (PSTN) Occur on either VoIP or PSTN calls.

The following sections describe these echoes in more detail.

#### **Acoustic Echoes**

Acoustic echoes are caused when a microphone detects sound from a speaker and sends it back to the far end. LifeSize audio software attempts to eliminate echoes by using Acoustic Echo Cancellation.

Perform the following steps to reduce acoustic echoing:

- 1. Identify the source of an echo:
  - Identify conference participants who are not hearing the echo. Typically, the party that is not hearing the echo is also causing it.
  - Mute each of the conference participants, one at a time. Typically, the echo stops when the source is muted.
- 2. Address the source of the echo:
  - Move the microphone away from any active speakers, moving objects, or acoustically reflective surfaces.
  - Decrease the volume setting of the active microphone.

#### Line Echoes (PSTN)

Line echoes are caused by impedance mismatch at the modem or along the copper wire. Because of changes at a call's point of origin, line echoes can change during a call or from call to call. LifeSize audio software attempts to eliminate these echoes even though they occur outside the LifeSize codec.

Perform the following steps to reduce line echoing:

1. Identify the source of an echo.

Identify conference participants who are not hearing the echo. Typically, all VoIP participants hear the line echo, but none of the PSTN participants hear it. If everyone hears an echo except a PSTN participant, then the echo source is most likely a line echo from the hybrid modem.

- 2. Address the source of the echo:
  - Hybrid modem
  - Acoustic Echo Cancellation on one of the PSTN phones
  - Voice bridge
  - PSTN cabling

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